Curricularii Overview for class D = feat 1 for 2017 = 2010			
English		Art & Design	Computing
 Reading Responds speedily to the correct sounds for all 40+ graphemes (including alternative sounds for graphemes). Reads accurately by blending sounds in unfamiliar words. Reads common exception words (tricky words). Reads aloud accurately books that are consistent with their developing phonic knowledge, developing pleasure in reading, vocabulary and understanding by listening to and discussing a wide range of poems, stories and non-fiction at a level beyond that at which they can read independently. 		 Sketching – buildings, animals, plants Collage Mixing colours Bonfire, Christmas, Easter themed art Seascapes, landscapes Portraits Artist studies 	 E safety We are painters-eBooks We are celebrating-electronic cards We are storytellers-talking books We are treasure hunters-programmable toys We are collectors-finding images
 Become very familiar with key stories, fairy stories and traditional tales. Check texts makes sense to them as they read. Correct inaccurate reading. Discuss significance of titles and events. Make predictions based on what has been read so far. Writing Forms lower case letters in the correct direction, starting and finishing in the correct place. Sequences sentences to form short narratives and re-reads what has been written to check it make sense. Spells words containing each of the 40+ phonemes taught. Names the letters of the alphabet in order. Writes from memory simple sentences dictated by the teacher. Uses capital letters, full stops, ! and ? to demarcate sentences. 		 Design & Technology Textiles – snowmen puppets Mechanics – sliding lever boats Nutrition – Easter biscuits 	 Geography How does the weather affect our lives? How does Kampong Ayer compare with where I live?
Mathematics			
 Counts to and across 100 forwards, beginning with 0 or any given number. Counts from 100 backwards, beginning with 100 or any given number. Counts, reads and writes numbers to 100 in numerals. Counts in multiples of 2, 5 and 10. Given a number, identifies one more or less. Use addition and subtraction facts to 20. Recognises, finds and names a half as one of two equal parts of an object, a shape or a quantity. Compares, describes and solves practical problems for length, height, weight, capacity, volume and time Tells the time to the hour and half past the hour; draws the hands on a clock face to show these times. Recognises and names common 2D and 3D shapes. 		 PSHE Beginning and belonging Anti-bullying Diversity and communities Family and friends Personal safety Drugs education Managing change 	 Music Singing On-going listening and composition skills Performance
 Science Materials Light Animals including humans Plants Seasonal changes 	History Our ace place Grace Darling	Physical Education Dance Gymnastics Games Athletics	 Religious Education What is God like? What does it mean to belong to a Faith Community? What is the Good News that Jesus brings? What makes some places sacred?